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Mechanized Refinement of Communication Models with TLA⁺

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Abstract. In distributed systems, asynchronous communication is often viewed as a whole whereas there are actually many different interaction protocols whose properties are involved in the compatibility of peer compositions. A hierarchy of asynchronous communication models, based on refinements, is established and proven with the TLA⁺ Proof System. The work serves as a first step in the study of the substitutability of the communication models when it comes to compatibility checking.

1 Introduction

Properties of distributed systems are directly impacted by the interaction protocol in use. Unlike in synchronous communication, the decoupling of send and receive events in asynchronous communication allows for many ordering strategies and thus, communication models. Yet, these models are seldom distinguished. For instance, the multiple variations of FIFO communication are seen to be used interchangeably despite of their fundamental differences. In [CHQ15], the consequences on the compatibility of the composition of peers under these circumstances have been highlighted thanks to the modeling of such systems and classic communication models in TLA⁺ [Lam02]. Knowing which substitutions of communication models preserve compatibility is of great interest. Some models have simpler specifications which ease formal studies and proofs of compatibility in practical cases. As a first step of this work, we propose here to exhibit the refinements between each of the models. The hierarchy of refinements is a key result in the further study of the communication models when compatibility of peers is involved. The models and the structure of their TLA⁺ module are introduced in Section 2. In Section 3 the approach behind the proofs of refinement with the TLA⁺ Proof System is exposed along with the obtained results.

2 Specification

We consider point-to-point message-passing communication through channels. Messages consist of a unique id and metadata. Histories of past sent messages are part of the metadata to allow for the specification of ordering properties.
Table 1. Specification of the Communication Models. The "Send" and "Receive" columns only contain the model-specific guards on the send and receive actions (where \( m \) denotes the message to be received), as in the TLA\(^+\) modules. When applicable, the last column informally symbolizes an implementation based on queues.

<table>
<thead>
<tr>
<th>Model</th>
<th>Specification</th>
<th>Send</th>
<th>Receive</th>
<th>Queues</th>
</tr>
</thead>
<tbody>
<tr>
<td>( M_{SBC} )</td>
<td>Messages are immediately delivered after their send ([\text{CBM}96]).</td>
<td>( n_{et} = \emptyset )</td>
<td>( \top )</td>
<td>size 1</td>
</tr>
<tr>
<td>( M_{n \rightarrow n} )</td>
<td>Global ordering. Messages are delivered in their send order.</td>
<td>( \neg(\exists m_2 \in n_{et} : \text{mid}(m_2) \in \text{mh}(m)) )</td>
<td>( n \times 1 )</td>
<td></td>
</tr>
<tr>
<td>( M_{1 \rightarrow n} )</td>
<td>Messages from the same peer are delivered in their send order.</td>
<td>( \top )</td>
<td>( \neg(\exists m_2 \in n_{et} : \text{mp}(m_2) = \text{mp}(m) \land \text{mid}(m_2) \in \text{mh}(m)) )</td>
<td>( n \times 1 )</td>
</tr>
<tr>
<td>( M_{n \rightarrow 1} )</td>
<td>On a given peer, messages are received in their send order.</td>
<td>( \top )</td>
<td>( \neg(\exists m_2 \in n_{et} : \text{mc}(m_2) \in \text{listened} \land \text{mid}(m_2) \in \text{mh}(m)) )</td>
<td>( n \times n )</td>
</tr>
<tr>
<td>( M_{\text{causal}} )</td>
<td>Messages are delivered according to the causality of their emission ([\text{Lam}78]).</td>
<td>( \top )</td>
<td>( \neg(\exists m_2 \in n_{et} : \text{mc}(m_2) \in \text{listened} \land \text{mid}(m_2) \in \text{mh}(m)) )</td>
<td>( n \times n )</td>
</tr>
<tr>
<td>( M_{1 \rightarrow 1} )</td>
<td>Messages between two designated peers are delivered in their send order.</td>
<td>( \top )</td>
<td>( \neg(\exists m_2 \in n_{et} : \text{mp}(m_2) = \text{mp}(m) \land \text{mc}(m_2) \in \text{listened} \land \text{mid}(m_2) \in \text{mh}(m)) )</td>
<td>( 1 \times n )</td>
</tr>
<tr>
<td>( M_{async} )</td>
<td>Fully asynchronous. No order on message delivery is imposed.</td>
<td>( \top )</td>
<td>( \top )</td>
<td>( 1 \times 1 )</td>
</tr>
</tbody>
</table>

This allows for homogeneous descriptions of the models even though a particular model might not make use of the whole information. The content of a message is irrelevant to the specification of ordering properties although it can be taken into account in practical implementations. As messages are exchanged on channel and there is no explicit peer destination, multiple senders and receivers can interact with the same channel. The state variables in the TLA\(^+\) module of a communication model are:

- \( n_{et} \) the network: a set that contains messages in transit.
- \( \text{gh} \) the global history contains the ids of all the messages the peers have sent.
- \( \text{hl} \) the local histories: \( \text{hl}[[p]] \) is a set that holds the ids of messages sent by \( p \).
- \( \text{hc} \) the causal histories: \( \text{hc}[[p]] \) is a set that contains the ids of the messages in the causal past of \( p \) built according to Lamport’s causal relation \([\text{Lam}78]\).

A message \( m \) on the network is a tuple \( \langle \text{id}_m, c_m, p_m, \text{hl}_m, \text{hc}_m, \text{hg}_m \rangle \) where \( \text{id}_m \) is the message’s unique id, \( c_m \) the channel on which it has been sent, \( p_m \) the sender, and \( \text{hl}_m, \text{hc}_m, \text{hg}_m \) snapshots of \( \text{hl}(p), \text{hc}(p), \) and \( \text{hg} \) at send event. We define \( \text{mid}, \text{mc}, \text{mp}, \text{mhl}, \text{mhc}, \text{mhg} \) the associated accessors (e.g. \( \text{mc}(m) = c_m \)).

Communication models are specified by two actions: send and receive. The send\( (\text{peer, chan}) \) action consists in sending a new message from peer \( \text{peer} \) on
channel chan. It is always enabled except in the RSC (Realizable with Synchronous Communication [CBM96]) model where an empty network is expected. The receive(peer, chan, listened) action consists in receiving a message on peer peer, retrieved from channel channel, while being interested in channels in the set listened. It is enabled when a message m with a matching channel is in transit and no other message on a listened channel should be received first according to the ordering property of the communication model. For each communication model, the ordering policy and this last condition are introduced in Table 1. Figure 1 shows a comprehensive TLA+ module of the FIFO 1-1 model.

Receiving a message on a peer consists in removing it from the network and updating that peer’s causal past accordingly. Sending a message consists in building the tuple (id, chan, peer, hl[peer], hc[peer], hg), adding it to the network, and adding the message id to hg, hl[peer], and hc[peer].
Given a set of peers Peer and a set of channels Channel, the specification of a communication model is $Spec_M = Init_M \land [Next_M]_{vars_M}$ where $vars_M$ groups the state variables of $M$, $Init_M$ specifies their initial values and $[Next_M]_{vars_M}$ accounts for all the possible send and receive actions along with stuttering on the state variables. $Next_M = NextSend_M \lor NextReceive_M$ where $NextSend_M = \exists p \in Peer : \exists c \in Channel : send_M(p, c)$ and $NextReceive_M = \exists p \in Peer : \exists c \in Channel : receive_M(p, c, l)$.

3 Refinement

Proofs of refinement between the communication models have been carried with the TLA+ Proof System [CDLM10]. The resulting hierarchy is summed up in Figure 2. This adds to existing results about the comparison of models as in [KS11] and [CBMT96].

In TLA+, $M_2$ refines $M_1$ iff $Spec_{M_2} \Rightarrow Spec_{M_1}$ where the state variables of $M_1$ are mapped to the variables of $M_2$ when instantiating the module $M_2$. All our models have the same state variables and actions that evolve accordingly. For some models, some history variables are constructed but unused (e.g. the causal history in $M_{n-n}$, or all the histories in $M_{RSC}$) and play the role of shadow variables. This simplify the refinement proofs, as the mapping relation is the identity. Proving that $Spec_{M_2} \Rightarrow Spec_{M_1}$ here consists in refining each action:

$$\forall p \in Peer : \forall c \in Channel : send_{M_2}(p, c) \Rightarrow send_{M_1}(p, c)$$

$$\forall p \in Peer : \forall c \in Channel : \forall l \subseteq Channel : receive_{M_2}(p, c, l) \Rightarrow receive_{M_1}(p, c, l)$$

The proofs require highlighting inductive invariants for each model, especially to refine the receive actions since they differ the most (see Table 1). Among the inductive invariants that are introduced to guide the refinement proofs, most are common to all the models. The uniqueness of the messages (different message ids) and relations between the different histories are such invariants. For instance $\forall p \in Peer : \forall c \in Channel : receive_{M_2}(p, c, l) \Rightarrow receive_{M_1}(p, c, l)$.

The uniqueness of the messages in transit ($\forall m \in net : m_1 = m_2$) and the causal history of peer $p$ is a subset of the known messages of this peer (the causal history of peer $p$), which is a subset of all sent messages. The same applies to histories carried by messages in transit ($\forall m \in net : m_1 \neq m_2$). Some invariants are specific to a communication model. For instance, in $M_{1-n}$, messages in transit that are causally related are from the same peer ($\forall m_1, m_2 \in net : m_1 \neq m_2 \Rightarrow m_1 = m_2$). This hypothesis is crucial to prove that $M_{1-n}$ refines $M_{causal}$ (receive action). Similarly, the proof of the refinement of $M_{n-n}$ by $M_{RSC}$ (send action) requires an invariant that is specific to $M_{RSC}$ and states that $net$ contains at most one message.
EXTENDSDefs
causal ⊑ INSTANCEcausal
ffo11 ⊑ INSTANCEffo11

THEOREM RaSSend ⊑ ∀p ∈ Peer : ∀c ∈ Channel :
causal!send(p, c) → ffo11!send(p, c) BY
DEF ffo11!send, causal!send
THEOREM RaSRecv ⊑ ∀p ∈ Peer : ∀c ∈ Channel : ∀l ∈ SUBSET Channel :
causal!invHistories ∧ causal!receive(p, c, l) ⇒ ffo11!receive(p, c, l)
BY
DEF ffo11!receive, causal!receive, causal!deliveryOk, ffo11!deliveryOk, ...

THEOREM Refinement ⊑ causal!Spec ⇒ ffo11!Spec
(1.a. causal!Init ∧ □[(causal!invHistories ∧ causal!Next)|causal!vars] ⇒ ffo11!Spec
(2). causal!Init ⇒ ffo11!Init BY
DEF causal!Init, ffo11!Init
(2). causal!invHistories ∧ causal!Next ⇒ ffo11!Next
BY RaSSend, RaSRecv DEF causal!Next, ffo11!Next, causal!NextSend,
ffo11!NextSend, causal!NextRecv, ffo11!NextRecv
BY
(2). DEF causal!vars, ffo11!vars
(2) QED BY PTL, (2), (3) DEF ffo11!Spec
(1). QED BY PTL, (1.a, causal!Invariant DEF causal!Spec

Fig. 3. TLA° Proof that Mcausal refines M1,.... The propositional temporal logic tactic
PTL is used to step from one transition (Next) to the specification (□[Next]).

We had to carefully separate the proof steps regarding individual actions from
the ones regarding the complete specification. The former are formulae of first-
order logic with quantifiers and are handled by SMT backends (CVC3 and Z3 in
our case); the latter deal with temporal logic (□ operator) and are handled by
the LS4 backend, a propositional temporal logic prover. The inductive invariants
which are required to prove the refinements are large formulae (10 state variables
and up to 20 quantifiers) and need several proof steps. However, they were
gradually built and were easily decomposed in successive strengthening (type
invariants, invariants on peers, invariant on messages) to allow for incremental
proofs. Once this natural decomposition was done, the TLAPS backends have
shown to be efficient enough to directly prove the formulae, without having to
go down to reasoning by cases.

Our main difficulty was with the representation of messages: a message is
a tuple of six elements [message id, channel, sender, histories]. In the current
state of TLAPS, the handling of tuples ⟨e1,...,en⟩ is sometimes awkward. They
are internally considered as functions of domain 1...n, in accordance with their
TLA° semantics. But a product of sets is also a set of tuples, and we were unable
to switch between both points of view. For instance, we had to assume a lemma
similar to {1} × {2} = {(1,2)} (more precisely, that the product of N singleton
sets (N > 0) is a set with a unique tuple).

At this point, all the refinements are proved except for two secondary invari-
ants, only required for the refinement of Mcausal by M1,.... These two invariants
have been manually proving this induction but their TLAPS proof is still elusive. All the TLAP modules that specify the communication models and the proofs of refinement are available at http://queinnec.perso.ens-esei.fr/ABZ2016.

4 Related Work

Asynchronous communication models in distributed systems have been studied and compared in [KS11] (notion of ordering paradigm) and [CBMT96] (notion of distributed computation classes). In our work, we consider additional distributed communication models, namely $M_{n-n}$, $M_{1-n}$ and $M_{n-1}$, which are of interest since they are not totally ordered. $M_{n-1}$ for instance, the FIFO order with instantaneous delivery, is often used in the literature without distinction from the classic FIFO order. Our approach to isolate the communication model as a transition system is reminiscent of Tel's textbook [Te00], but his focus is on describing distributed algorithms, whereas ours is on comparing the models.

5 Conclusion

This paper explains how proofs of refinement between communication models have been conducted with the TLAP Proof System. A unified TLAP specification of classic communication models along with common and model-specific invariants is the key to achieve these formal proofs. Ongoing work consists in studying other descriptions of the models. For example, they can be specified as properties on distributed executions (sequences of communication events). Practical implementations based on queues and counters are also of interest. The verification of refinement relations between these models is in progress.

References


